



Our Computing Bricks

Building our Future

Computing systems and networks	Creating media	Programming	Data and information
<h2><u>Year 6</u></h2> <p>Communication and collaboration </p> <p>Webpage creation </p> <p>3D modelling </p> <p>Variables in games </p> <p>Sensing </p> <p>Introduction to spreadsheets </p>	<h2><u>Year 5</u></h2> <p>Systems and searching </p> <p>Video production </p> <p>Vector drawing </p> <p>Selection in physical computing </p> <p>Selection in quizzes </p> <p>Flat-file databases </p>	<h2><u>Year 4</u></h2> <p>The internet </p> <p>Audio production </p> <p>Photo editing </p> <p>Repetition in shapes </p> <p>Repetition in games </p> <p>Data logging </p>	
<h2><u>Year 1</u></h2> <p>Technology around us </p> <p>Digital painting </p> <p>Digital writing </p> <p>Moving a robot </p> <p>Programming animations </p> <p>Grouping data </p>	<h2><u>Year 2</u></h2> <p>Information technology around us </p> <p>Digital photography </p> <p>Making music </p> <p>Robot algorithms </p> <p>Programming quizzes </p> <p>Pictograms </p>	<h2><u>Year 3</u></h2> <p>Connecting computers </p> <p>Stop-frame animation </p> <p>Desktop publishing </p> <p>Sequencing sounds </p> <p>Events and actions in programs </p> <p>Branching databases </p>	
<h1>EYFS</h1> <p>Understanding the world, Personal, social and emotional development (children are confident to try new activities) Expressive arts and design</p> <div></div>			

